

KINGDOM OF BAHRAIN
MINISTRY OF EDUCATION
DIRECTORATE OF EXAMINATION / EXAMINATION SECTION
GENERAL AND RELIGIOUS INTERMEDIATE CERTIFICATE
END OF FIRST SEMESTER EXAM / JANUARY 2015

COURSE NAME : English Language

TIME : 2½ Hours

Part 1: Listening

(30 marks)

- A. Listen to an interview with Tom talking about travelling in Egypt with his family. For questions 1-6, circle the right answer. You will hear the recording twice. (6 × 2.5 = 15 marks)

1. How was Cairo when Tom's family first arrived?

- a. It was cooler than they had expected.
- b. They found it too noisy.
- c. It reminded them of their home town.

2. What did Tom say about the Egyptian Museum?

- a. The children's play area was well designed.
- b. It prepared them for the next place they visited.
- c. They wanted more time to look round it.

3. How was the journey to Bahariya?

- a. The scenery was boring.
- b. They hardly noticed how long it took.
- c. The road was in a poor condition.

4. How did Tom learn some Arabic?

- a. When he visited the Egyptian Museum.
- b. From people in the markets.
- c. When he camped in the desert.

5. What attracted Tom most to visit Egypt again?

- a. Visiting the pyramids.
- b. Meeting more local people.
- c. Sleeping in the desert again.

6. What did he buy as a souvenir?

- a. A CD
- b. Jewellery
- c. Clothes

15

- B. You will hear a guide describing a local event. Listen carefully and fill in the missing information in the numbered spaces with one word only.
(6 × 2.5 = 15 marks)

15

The Country Show and Fair

The Show....

- Opens at 9 o'clock and closes at (1) pm.
- The hand-made products are cheapest in the (2) section of the showground.
- The colour of the all-day ticket is (3) and the price is (4) £
- The fruit and vegetable competition is in the tent in the (5) of the show ground.
- The traditional sports are usually more than (6) hours long.

Part 2 : Reading**(34 marks)**

A- Read the text below and choose the correct word. For each space circle the correct letter a, b, or c. Number (0) is done for you as an example.

Man's Best Friend

Scientific research suggest that having a pet ...(0)... home is good for your health. We've known for centuries that a dog will ...(1) .. leave you, and will stay by your ..(2).. in good times and bad, but ...(3) ... is new is our understanding of the(4) .. benefits pets can bring us. Cats, dogs and even canaries can ..(5) .. you good. Detailed research has shown that the .. (6) .. of a pet can alter our moods and(7).... stress. We like to have a companion when we arrive home late.. (8) night, who greets us with great affection, and a .. (9) barks or miaows from our pet ...(10) us know we're not alone. In fact, if we think about it, it's not surprising that pets prolong our lives: they give us so much extra pleasure and happiness. It can only be good for us.






10

- | | | | |
|----|--------------|-----------|--------------|
| 0 | A- <u>at</u> | B- in | C- on |
| 1 | A- never | B- always | C- sometimes |
| 2 | A- part | B- place | C- side |
| 3 | A- that | B- what | C- how |
| 4 | A- health | B- well | C- sure |
| 5 | A- take | B- give | C- do |
| 6 | A- work | B- kind | C- presence |
| 7 | A- reduce | B- change | C- decline |
| 8 | A- before | B- after | C- at |
| 9 | A- some | B- few | C- lot |
| 10 | A- feels | B- lets | C- tells |

(10 × 1 = 10 marks)

B- The people below are all looking for a computer game to buy. Below are 6 different games (A-F). Choose one game for each person (1-5) that best matches their interests. There is an extra one. ($5 \times 2 = 10$ marks)

10

1		Tami wants a game which has lots of stories about animals. She likes music too, but she doesn't like loud noises. She can't read yet but she knows her alphabet.
2		Arnold would like a game to play with his grandchildren. He wants something exciting with number puzzles in it. They already have several games, so he wants a new one they haven't seen before.
3		Jay would like a game which will help him learn something new. He is interested in football, basketball and listening to rock music. He likes games which you can play at different levels.
4		Miranda would like a game to play with her friends. They enjoy dancing and music. They don't like complicated games where you need to complete a level before you can do the next part.
5		Emin would like a challenging game with lots of levels. He's keen on sport and motorbikes. He likes games where you can invent your own world.

Computer games

A

Speed guitar is a great way to practise your guitar skills. The sound quality is excellent. For everyone except beginners, it's a good way to have fun and improve at the same time as it builds your confidence through five levels.

B

Tiger town has a series of games which take place in an invented world using gentle music and funny stories to encourage children to begin reading. The main characters are Tiger Jim and his friend Big Bird.

C

City life offers the player ten levels with plenty of variety. Each level builds on the previous one and the player has to look after the streets, businesses, cars and motorbikes he's made, as well as working on the latest one. Great picture quality and sound. Suitable for one player or groups online.

D

Get it III is the latest game in this fun series for small groups who like to use their brains as well as having a fast moving adventure in a crazy alien world. The mathematical games at a variety of levels make this the ideal present for experienced players to play with less experienced friends.

E

Starmaker offers you the chance to perform any one of eighty hit songs on your own or, even better, with friends. You can be the singer, play an instrument in the band and get plenty of exercise as you make all the dance moves. A lot of laughs whether you're a great performer or not!

F

Pick a tune allows a beginner to start playing folk or rock guitar on their own and rise through the levels fast enough to perform in public after just a few weeks. The price includes everything. You may find that playing a real guitar feels very different from the plastic one provided but it's worth trying, and great fun too.

Read this article carefully.

The Tricks of the Trade

You only wanted some milk and a loaf of bread, so why is your basket overflowing by the time you get to the checkout? Well, the answer lies in the tricks supermarkets use to make you spend more. Let's grab a trolley and find out some of the secrets behind those sliding doors!

1

As you walk into the supermarket, the delicious smell of freshly-baked bread hits you and you immediately start feeling hungry. Then, right by the entrance, you see beautiful displays of fresh and colourful produce, making you feel even hungrier. This is all intentional, because every supermarket knows that hungry customers buy more fruit and vegetables. Also, starting your shopping by selecting healthy, fresh fruit and vegetables may make you feel less guilty about picking up a few extra treats later on.

2

Who can resist a 'buy one get one free' deal? Yet, with around one third of the food the world produces going to waste, is that second chocolate cheesecake really necessary? In the same way, '3 for £6' might sound like a great bargain, but always check how much an item costs individually. You might not be saving very much at all and you'll have two extra items that you don't really need.

3

Supermarkets know that customers tend to choose products that are at eye level, so the items on the middle shelves are usually the most expensive ones. Cheaper brands are on high shelves that are hard to reach. So, remember to give your neck a workout and check out what's on the top shelves.

4

Don't expect supermarkets to use packaging strategies that make it easy to work out which goods are cheapest either. It may be easier to grab some packaged apples, but they're also a lot more expensive than loose ones.

5

Have you ever noticed that just when you've learnt where the tomato ketchup is, the shop moves it? Supermarkets love doing this, so that you have to spend time walking up and down the aisles looking for what you want to buy. Then, when you finally arrive at the checkout, there are tempting displays of sweets and magazines to throw into your trolley while you're waiting in line.

6

If you think all these things are sneaky, look at what supermarkets are planning for the near future! Shops will scan your loyalty card as soon as you walk in and send money-off coupons to your mobile phone as you shop. 3D displays will address you by name and as you're walking out you might even get an SMS telling you that you've forgotten to buy milk!

A. Match the subheadings (A-G) to the paragraphs (1-6). There is one extra subheading. (6× 1 = 8 marks)

A. Buy now, pay later

B. Wrapping it up

C. Tempting you with special offers

D. Line of sight

E. Searching the shop

F. Cooking up more tricks

G. Appealing to the senses

B - Now answer the following questions. ($4 \times 2 = 8$ marks)

1. What makes you feel hungry when you enter a supermarket?

2. Where do the supermarkets put the cheap items?

3. Why do the supermarkets like to move things always?

4. In the future, what will remind you if you forget something in the supermarket?

Part 3 : Writing

(36 marks)

A- You have to answer this question

You've moved into a new neighbourhood recently and you've met a new neighbour there. Write **an email** to your friend telling him/her about :

- The new neighbourhood: buildings, streets, shops and facilities.
- Your new neighbour: age, appearance and character.
- Your feelings.

(Your email should be between **100-120 words**)

Nehad

المعلم فقط	Accuracy		Appropriacy		organization		Task Achievement		Total	
Score	4		4		4		4		16	

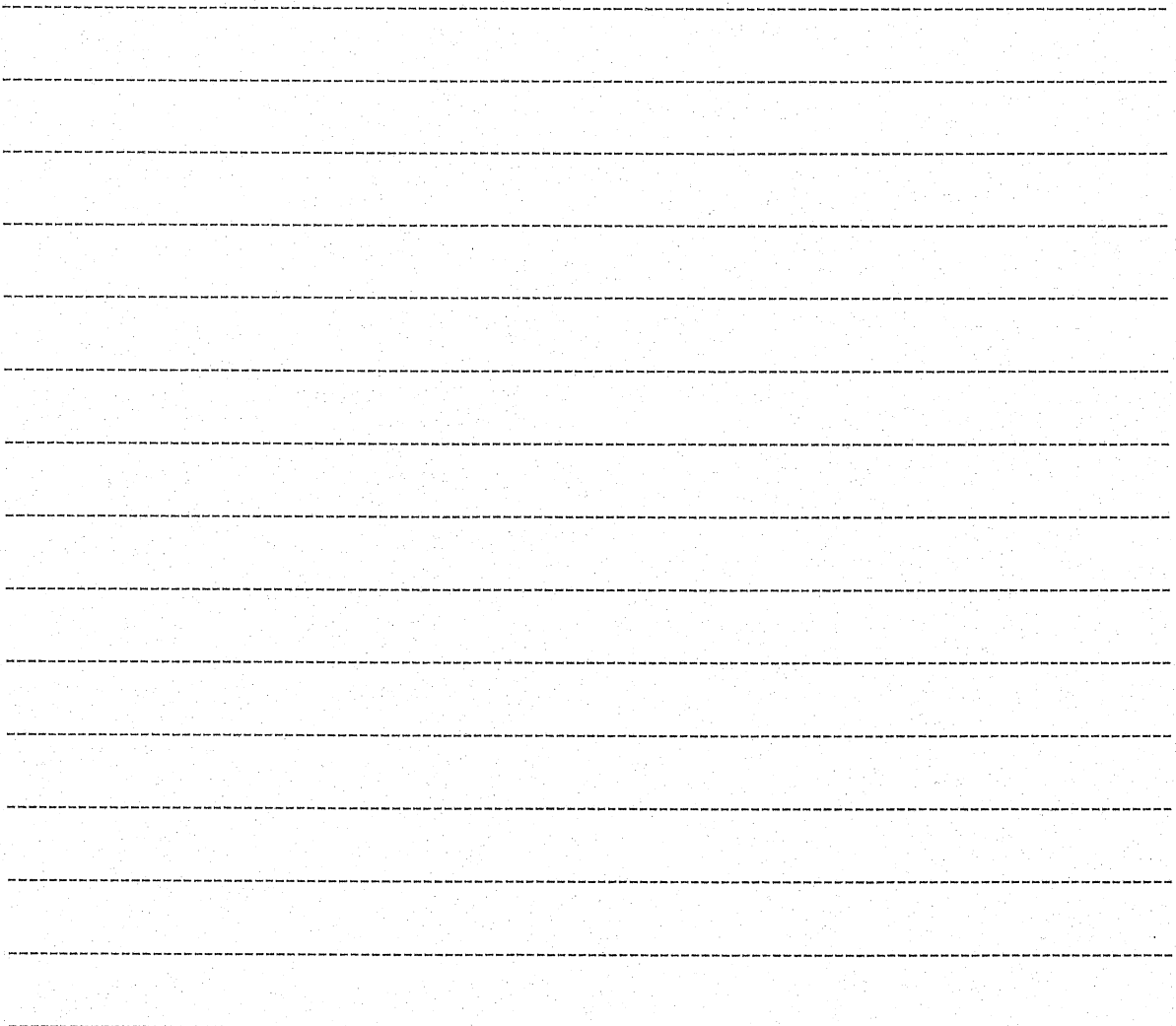
B – Answer ONE question ONLY**EITHER**

- A. You have just had a discussion in class about the amount of litter we produce. Now your teacher has asked you to write an article suggesting ways to solve the problem.

OR

Here is the end of a story “Until now I can't believe what happened. I'm just glad I have survived!” Write the story from the beginning.

(Write between 120-140 words)



Handwriting practice area with 20 horizontal dashed lines.

المعلم فقط	Accuracy		Appropriacy		organization		Task Achievement		Total	
Score	5		5		5		5		20	

END OF EXAM